Technical Debt & The Digital Thread On the AH64 Apache Helicopter

Rick Amann John Daniel Boeing - Mesa

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Bio: Rick Amann

Boeing - Mesa, AZ (IT Product Systems, Associate Technical Fellow)

Work History

33 years supporting Mesa engineering using UG/NX CAD/CAM systems

- 1986 Pratt & Whitney Aircraft Engines (Columbus, GA) N/C machining & Precision Inspection of forge die tooling for jet engine blades & vanes. Responsible for bringing UniGraphics into Pratt & Whitney in 1988 To replace Computervision CADDS3 for design & Anvil 4000 for NC machining (UniGraphics V6 running on Sun SPARCstations)
- 1990 McDonnell Douglas Helicopters (Mesa, AZ) CAD/CAM Support, NC automation, converted machine shop from PTP to Greco floppy disks/DNC, CMM inspection (Valisys), Reverse engineering (Grip), started Data Exchange workshop (1993)
- 1997 Boeing (merger with McDonnell Douglas, Mesa, AZ) UniGraphics (NX) CAD/CAM system admin, Unix admin, Design automation via Grip and Unix & Windows Scripts, Mesa Data Exchange workshop merges with Boeing to become GPDIS
- 2005 Migrated Apache BOM data from in house IBM Mainframe system IEDB (Integrated Engineering Data Base) into Teamcenter Engineering / NX2 via Unix (over 40,000 large UG assemblies, updating all pre-V10 components)
- 2008 Boeing Associate Technical Fellow (CAD/CAM System Integration & Automation)
- 2014 Upgraded Mesa site to Teamcenter Unified 8.3/NX8 (Mesa is still using these outdated application versions today, due to several contributing factors. Remaining on legacy application versions adds to our Technical Debt

Education

- BS Computer-Aided Design, Brigham Young University (1986)
- MS Information Systems, University of Phoenix (2009)

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Definitions: Technical Debt & The Digital Thread?

Technical Debt

 Implied cost of future rework required to update or replace outdated "legacy" applications, systems, and data that accumulate "interest", making it hard to implement change and typically incurs a higher cost to fix

Digital Thread

 Authoritative data generated from across the full product lifecycle, collection, transmission, and sharing of that data between systems and applications enabling real-time decision making, to design, iterate, & produce the product



Technical Debt & The Digital Thread

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AH-64 Apache 40 Years Proven 30 More to Come...

The Most "Respected & Feared" Gunship





Technical Debt Challenges

- Legacy data Mylar & paper drawings
- Duplication of data due to legacy systems
- System security for legacy applications (security updates)
- Data security (US & International customers)
- Reduced IT spend & Common Systems
- LOTAR (Long Term Archival & Retrieval, 40-70 years)



Digital Thread Opportunities

- Generate CAD/JT data (entire ship)
- Digital work instructions & PMI data to the shop floor via Mobile devices
- Reduced data duplication
- Digital data for field support & data delivery to customers & suppliers



AH-64 Apache Helicopter History

- 1972 U.S. Army request for Advanced Attack Helicopter
- 1975 First flight of the Hughes AH-64 Helicopter
- 1983 First production AH-64 Apache
- 1984 McDonnell Douglas purchased Hughes Helicopters
- 1987 McDonnell Douglas Automation UniGraphics
- 1996 Personal Workstations / Email
- 1997 Boeing / McDonnell Douglas merger
- 2005 PDM moved from in-house IBM Mainframe
- 2007 Boeing decision to use common CAD/PDM systems
- 2014 Last Mesa Upgrade for CAD/PDM
- 2017 Boeing decision to use common CAD/PDM systems
- 2023 Mesa still using NX8/TC8

(AH-64 helicopter design begins on paper)
(September 30, 1975)
(Hughes helicopter facility Mesa, Arizona)
(Transition from paper drawings to CADD)
(Migrate CADD to UG V5 / Unix workstations)
(CAD rooms to Windows PC, UG V11 / WinXP)
(Drawings & data change to Boeing)
(Transition to Teamcenter Engineering / NX2)
(All Boeing sites to use Catia/Enovia)
(NX8 / Teamcenter Unified 8.3, BDS Standard)
(All Boeing sites to use 3DEXPERIENCE)

(Reduced IT, common systems & Technical Debt)



Challenges of Technical Debt (40 Years)

- Converting design data from paper drawings to CAD/CAM systems
- Legacy GD&T migration from paper to CAD & then to PMI
- Migrating CAD & PDM data between multiple systems over decades
- Redesign of automated data processes between systems (Unix, Windows, & Linux)
- Application certification with ongoing Security updates (Windows O/S, Java, Office 64bit)
- NX Help on context & documentation (disabled in NX8 due to new browser security)
- Legacy data outside of Teamcenter (MFG data, Tooling data, Quality data)
- Automated Technical Data Package processes created on legacy systems (Unix)
- Unable to use new technology enhancements due to legacy data limitations
- "If its not broke, don't fix it" Mentality



Bio: John Daniel

Boeing - Mesa, AZ (Tools and Processes, NX SME)

Work History

34 years aerospace engineering using UG/NX CAD/CAM systems

- 1989 McDonnell Douglas Long Beach C-17 Wing Skins & Stringers
- 1993 McDonnell Douglas Long Beach MD-12X (Jumbo MD-11)
- 1994 McDonnell Douglas Huntington Beach International Space Station Electrical Systems
- 1995 Northrop El Segundo F-18 E/F Fuel Systems
- 1996 McDonnell Douglas Mesa AH-64 Apache Configuration, RWSTD (JSF MBE)
- 2001 Boeing Mesa AH64 Apache Process and Tools, NX / Vis Subject Matter Expert

Education

• BS Aeronautical Design, University of Illinois(1988)

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Technical Timelines

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AH-64	4A	C-17	777	AH64 D	AH64E (Block III)
0% CA		artial CAD	100% CAD		t
Design Production Produced CAD SYSTEM LANGAUGE OS COMPUTERS DISPLAYS VIS TOOLS PDM	1975 1975-1983 1983+ 2400+ Drafting Boards - - - - Wood Shop IEDB	1985 1985-1995 1995-2015 279 CADD CADTRAN IBM MAINFRAME Evans & Sutherlan CADD DATABASE	1990 1990-1995 1995+ 1700+ CATIA 4 IUA UNIX Workstations Monitirs IVT ENOVIA	1995 1992-1995 1995+ 530 A ເ⇒ D & 500 UG V11 GRIP UNIX Desktop Monitors UG V11 IEDB	2010 2006-2010 2010+ 634 D ⇒ E NX2 GRIP WINDOWS 7 Desktops Monitors NX2 TCE



In 1975 Apache A Model Program began Drawings Based Pre CAD

In 1995 Apache D Model Program began still Drawing Based but 100% CAD UGV11 CAD Models stored in UNIX Directories + IEDB Engineering Bill Of Material

In 2006 Apache D Model Data Migrated from UNIX Directories to Team Center Engineer (TCE). Zipped EBOM Data and CAD Models together in TCE.

In 2014 Apache (Block III) E Model Upgraded to NX8 and TCE8 Last Major upgrade to CAD or TCE

In 2025 we will move to IPDM (Integrated Product Data Manager), the Common BDS PDM System Supports Model Based Environment No longer ties the version of CAD to version of TCE – NX Continuous Improvement Higher emphasis on MBD with automated tools, Technical Data Packages Look to move Analysis and Manufacturing Data off UNIX Servers in the future

Transitioning from a document-focused mindset to a digital engineering mindset that leverages information flow across the lifecycle



Apache Digital Thread Digital Twin

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Principles For MBE

Master Model Detail and Assembly MBD Mono Detail All Parts Modelled No Added Parts for Convenience Full Definition (Pilot Holes) EBOM = MBOM at Jig Station Fully Associated Parametric Models Same Modeling method for everyone Morphable Parts Cut / Paste User Defined Features Mapping of TCE Attributes Consistent to Standard Set up for VR and MBI Ability to view VR by Revision Rule MBD PMI

Associated Apache Modeling Issues

Master Model only on newer models Detail and Assembly Drawings Multi Detail & Multi Configuration Missing Parts (Vellum) / Point Models (Standard Parts) Many parts contain extra parts / assemblies Not Modelled at Full Definition Use of Synthetic Numbers (Op Center 2027?) Limited use of Parametric Models No Standard Modeling method for everyone Parts built at Fixed position No User Defined Features, Very little Part Reuse No Mapping of TCE Attributes Inconsistent Standardization Not Set up for MBI No Ability to view VR by Revision Rule MBD mixed GD&T and PMI



Apache Moving Towards MBE

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Address current Modelling Issues during IPDM Test Period IPDM Test Environment 4th Quarter 2023 Test and Evaluation thru 2025

Continue to provide Apache Design Focused Upgrades:

Pilot / Copilot Canopy Structure Conversion to MBD Have to have a need to update: Complex Area / High EO Traffic

Composite Horizontal and Vertical Aft Center of Gravity Weight issue

Possibility of Future Apache Models Would be a chance to do a full MBE with possibility of a clean sheet design



Apache Virtual Reality / Immersive Design Environment

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"Don't think of that as a screen, think of it as a window through which one looks into a virtual world." Ivan Sutherland, 1965



Immersive Demo 2012



Immersive Design Room 2023



Apache Virtual Reality / Immersive Design

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VR capabilities added first used in 1998 on the RWSTD Program dVise + Flock of Birds @ \$250K Render Speed 30,000 Polygons @ 20 FPS Evaluated for RWSTD Program but not funded.

Helmet and Glove VR capabilities added in late 2022 Vis Mockup + HTC Vive Pro + GPU @ \$5K Render Speed 500,000 Polygons @ 90 FPS Took 5 years to finally get funding for this project,

Boeing has recently added Unreal Engine to supported Boeing Software Mesa to hold it's first VR Configuration Study later this year.

"Don't think of that as a screen, think of it as a window through which one looks into a virtual world." Ivan Sutherland, 1965

Catch 22 – If you don't have experience using VR it is hard to implement when you have a new program.







Lessons Learned

- The cost of Technical Debt increases drastically over time, if you don't have time/money to fix the problem now, the cost will be much higher in the future and your options may diminish
- Today's data is tomorrows "Legacy Data", good vision & planning is need to realize the true benefits from using the Digital Thread across the whole life cycle of the product
- Data is "King", ease of access and use of authoritative data between all systems & applications is key, standardized use of the digital thread will lead to proficiency & profitability throughout all phases of design & manufacturing



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